



**Lincoln Junior High
Trojan Basketball Tournament
Lincoln, Illinois 62656
Phone.217.732.3535
Fax.217.732.2685**

John Welsh Memorial Tournament Rules

2020

5th-8th Grades

1. **Four 10 minute quarters**
2. **Running clock**
3. **The clock will stop the last 2 minutes of the game unless a team is winning by 20 or more points**
4. **Man or zone defense allowed**
5. **Two full time-outs, one 30 second time-out per game**
6. **Pressing will be allowed...however, if a team is winning by more than 20 points they must remove their press**
7. **Standard free-throw procedures, 1 and 1 on the 7th foul, double on the 10th**
8. **Players receiving a 5th foul will foul out of the game**
9. **Two minute overtime for each game ending in a tie, with each team receiving one timeout for the overtime (teams may not carry-over timeouts)...the clock will stop during the overtime**
10. **Double overtime will result in sudden death...1st team to score either a basket or a free throw will win the game**
11. **A technical foul on a player or a coach will result in 2 points awarded to the other team...a second technical foul will result in removal from the game**
12. **The official ball will be 29.5 for boys and 28.5 for girls.**

Tiebreaker Rules for Pool Play

1. **Between two (2) teams: Winner of head-to-head competition**
2. **If more than two (2) teams tie, a point differential tie-breaker will be applied. The point differentials of the teams involved in the tie are totaled. Teams are then ranked according to the sum of the point differential – with the highest number placing above the second highest point total and the third highest point total next. (The maximum that you can beat a team and still gain an advantage is 15 points)**
3. **If two (2) teams are still tied after the application of the formula, go back to #1 to break the tie.**
4. **If more than two (2) teams are still tied after the application of the formula, the point differentials of the team(s) not involved in the tie are added, and the results recalculated.**
5. **The score of all forfeits shall be 15-0.**
6. **If there is still a three way tie, a three way flip of the coin will determine team placement.**